

NaturalPoint Help Center

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Motive Feature - Spine Solver more joints! Planning

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- **Forum name:** #Suggestion

Dear Optitrack

We have found that when retargeting to the Optitrack solver the spine joints are very limiting and a lot of fidelity is lost particularly in the curvature of the spine. If the solver could consist of more spine joints around 5 as opposed to 2 this would greatly enhance the quality provided by Motive. As the animators at the moment have to rework the curvature of the spine due to it only consisting of a limited number of joints.